Specialized Embedding Approximation for Edge Intelligence: A Case Study in Urban Sound Classification

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June 11, 2021







## Acoustic Event Detection on Edge

- AED use large audio embedding models for generalizability
- Edge devices use low-compute and low-memory SoC for energy efficiency
  - Cortex-M7 has 1 MB RAM and 2 MB Flash



Figure 1: ARM Cortex-M7 based edge device deployed in New York.

• Generalizable audio embedding models too big for edge devices

## Knowledge Distillation

- **Traditional setup**: Student trained with the same data as the teacher
- Student tasked to preserve both intra-domain and cross-domain generalizability learned by teacher

### Limitation

Traditional setup leads to sub-optimal compression when cross-domain generalizability not necessary

### Goal

Simplify the student embedding model for edge devices by specializing for a target domain

## Domain Specialized Distillation

- Requirement: Preserve intra-domain generalizability
- Approximate teacher's embedding space relevant to target domain
  - Sacrifice cross-domain generalizability



Target Data Domain

Figure 2: Teacher's Embedding Space: Cross- and Intra-domain generalizable

Figure 3: Student's Embedding Space: Intra-domain generalizable

# • How? Leverage data related to the target domain for training student embedding

# Specialized Embedding Approximation (SEA)



Figure 4: SEA pipeline to train a student produce  $\mathbb{R}^d$  embedding from a teacher with  $\mathbb{R}^n$  output where d < n.  $D_S$  is the training data for the student network.

## Urban Sound Classification



Figure 5: Acoustic unit deployed in New York

- Sounds of New York City (SONYC) aims at continuous monitoring, analysing, and mitigating urban noise pollution
- Embedding model: L<sup>3</sup>-Net<sup>1</sup>
- L<sup>3</sup>-Net audio requires 18 MB and 12 MB of static and dynamic memory respectively

<sup>&</sup>lt;sup>1</sup>Arandjelovic, Relja and Zisserman, Andrew. "Look, Listen and Learn". IEEE ICCV. 2017.

## • Upstream

- Unlabeled audio recordings collected by a subset of 15 sensors (with diversity in deployment location)
- Audio + Sound Pressure Level (SPL) data
- Downstream: SONYC-UST<sup>2</sup>
  - Multi-label dataset consisting of 3068 annotated 10-second audio recordings
  - Imbalanced dataset with 8 classes
  - Evaluation metric: Micro-AUPRC

 $<sup>^{2} \</sup>rm https://doi.org/10.5281/zenodo.2590742$ 

## SEA Students on SONYC-UST

- Student Nets
  - Reduced input representation (8 kHz sampling, 64 mel filters instead of L<sup>3</sup>'s 48 kHz and 256 mels)

	Filter reduction		Emb.	Model	Act.	
Model	in conv. blocks			Size	Mem.	Micro-AUPRC
	1, 2, 3	4		(MB)	(MB)	
L3-Audio	N/A		512	18.80	12.79	0.810
Student 0	N/A		512	18.80	0.82	0.823
Student 1	50%	50%	256	4.70	0.41	0.793
Student 2	50%	75%	128	2.34	0.41	0.797
Student 3	50%	87.5%	64	1.60	0.41	0.783

Table 1: SEA improves baseline and produces a much smaller Student 2 with comparable performance

## • Train Efficiency

- 10x lesser train data
- converges 5x (10x) faster with a learning rate of  $10^{-5}$  (10<sup>-4</sup>)

# Dimensionality Reduction with Informed Sampling



- Learning  $\phi$  is memory intensive for large SONYC upstream
- Upstream sampling with as much structural information in the target manifold as possible
- Subsets with one or more properties:
  - Random
  - Relevant
  - Diverse

# Effect of Sampling on SONYC-UST

- Relevance: More informative data points
  - Higher relative loudness (SPL)  $\rightarrow$  potential noise source
- **Diversity**: Diverse set to capture most of the global structure information



Figure 6: Zhang, Cheng, et al. "DPP for mini-batch diversification."

Sampling type	Micro-AUPRC		
Diversity + Relevance	0.783		
Only Diversity	0.781		
Random	0.782		
Only Relevance	0.779		

Table 2: Student 3 on SONYC-UST when trained with PCA reduced embeddings with different sampling techniques. SONYC SEA Students used PCA with Diversity + Relevance.

## edgel3 Python Package

- Reference L<sup>3</sup> audio models for edge
- pip install edgel3

2 3

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```
import edgel3
1
    import soundfile as sf
    audio, sr = sf.read('/path/to/file.wav')
    # Get embedding out of SEA Student 2 (UST data domain)
    emb, ts = edgel3.get_embedding(audio, sr, model_type='sea', emb_dim=128)
    # Get embedding out of 95.15% sparse fine-tuned L3
    emb, ts = edgel3.get_embedding(audio, sr, model_type='sparse',
                    retrain_type='ft', sparsity=95.45)
12
    # Get embedding out of 81.0% sparse knowledge distilled L3
13
    emb, ts = edgel3.get_embedding(audio, sr, model_type='sparse',
                    retrain_type='kd', sparsity=81.0)
15
```

## Conclusion

- More compression and train efficiency in knowledge distillation when student restricted to target domain
- Which model do we use for SONYC?
  - 8-bit quantized Student 2
  - $\bullet~0.585~\mathrm{MB}$  of static and  $0.1025~\mathrm{MB}$  of dynamic memory
- Audio embedding models for the edge made available in *edgel3* package
- Source code for SEA pipeline available at Github

